





# Deep Learning in GBAR

Undergraduate Intern  
Byeongyoon Park

# File Conversion

- Slightly modified the code made by Hobin Lee.
- Raw dataset has 100,000 up, down, background signals each, with .root file format.
- Signals are made by Monte Carlo simulation.
- Using 'uproot', we can convert .root file into .hdf5 file in Python environment.
- A single converted signal is  $112 \times 88 = 9856$  length vector.
- HDF(Hierarchical Data Format) is a file format designed to store and organize large amounts of data.

 SignalMCevrec_bg.root	2020-02-14 오후 1:00	ROOT 파일
 SignalMCevrec_dw.root	2020-02-14 오후 1:00	ROOT 파일
 SignalMCevrec_up.root	2020-02-14 오후 1:00	ROOT 파일
 SignalMCwaveform_flatten.hdf5	2020-02-18 오후 1:00	HDF5 파일

Almost 12 hours has past to form a single dataset.  
The capacity of .hdf5 is about 1.5GB.

# Deep Learning - FCN

- Just a normal Deep Neural Network with fully connected neurons.
- Used desktop in home to process in GPU.
- General settings, and changed ‘# of neurons’, ‘epochs’, ‘batch size’.
- Sought for optimal settings with maximum accuracy.

```

270000/270000 [=====] - 657s 2ms/step - loss: 0.9258 - acc: 0.5346
Epoch 2/10
270000/270000 [=====] - 418s 2ms/step - loss: 0.8784 - acc: 0.5643
Epoch 3/10
270000/270000 [=====] - 337s 1ms/step - loss: 0.8659 - acc: 0.5731
Epoch 4/10
270000/270000 [=====] - 332s 1ms/step - loss: 0.8622 - acc: 0.5758
Epoch 5/10
270000/270000 [=====] - 342s 1ms/step - loss: 0.8581 - acc: 0.5779
Epoch 6/10
270000/270000 [=====] - 622s 2ms/step - loss: 0.8570 - acc: 0.5781
Epoch 7/10
270000/270000 [=====] - 622s 2ms/step - loss: 0.8558 - acc: 0.5802
Epoch 8/10
270000/270000 [=====] - 583s 2ms/step - loss: 0.8527 - acc: 0.5802
Epoch 9/10
270000/270000 [=====] - 525s 2ms/step - loss: 0.8523 - acc: 0.5813
Epoch 10/10
270000/270000 [=====] - 1050s 4ms/step - loss: 0.8496 - acc: 0.5826
300000/300000 [=====] - 55s 2ms/step
test_acc : 0.6254333333333333
(base) C:\Users\User\Google 드라이브\DL\UpDwBg10k>cd "Google 드라이브"\DL\UpDwBg10k

```

[0]

All layers have 512 neurons.  
epochs = 10 , batch size = 128

```

270000/270000 [=====] - 53s 196us/step - loss: 0.9539 - acc: 0.5064
Epoch 2/10
270000/270000 [=====] - 51s 187us/step - loss: 0.8635 - acc: 0.6020
Epoch 3/10
270000/270000 [=====] - 49s 180us/step - loss: 0.8167 - acc: 0.6437
Epoch 4/10
270000/270000 [=====] - 50s 186us/step - loss: 0.8245 - acc: 0.6403
Epoch 5/10
270000/270000 [=====] - 59s 219us/step - loss: 0.7971 - acc: 0.6541
Epoch 6/10
270000/270000 [=====] - 49s 183us/step - loss: 0.7893 - acc: 0.6436
Epoch 7/10
270000/270000 [=====] - 49s 182us/step - loss: 0.7986 - acc: 0.6406
Epoch 8/10
270000/270000 [=====] - 49s 180us/step - loss: 0.7802 - acc: 0.6452
Epoch 9/10
270000/270000 [=====] - 51s 188us/step - loss: 0.7673 - acc: 0.6509
Epoch 10/10
270000/270000 [=====] - 50s 186us/step - loss: 0.7608 - acc: 0.6564
30000/30000 [=====] - 22s 722us/step
test_acc : 0.7033333333333334

```

**[1]**

First layer has 1024, and the rest have 512 each.

epochs = 10 , batch size = 2048

```
270000/270000 [=====] - 55s 203us/step - loss: 1.0134 - acc: 0.4513  
Epoch 2/7  
270000/270000 [=====] - 52s 191us/step - loss: 0.8748 - acc: 0.5923  
Epoch 3/7  
270000/270000 [=====] - 52s 191us/step - loss: 0.8302 - acc: 0.6248  
Epoch 4/7  
270000/270000 [=====] - 52s 192us/step - loss: 0.8276 - acc: 0.6267  
Epoch 5/7  
270000/270000 [=====] - 52s 192us/step - loss: 0.7946 - acc: 0.6427  
Epoch 6/7  
270000/270000 [=====] - 75s 279us/step - loss: 0.8302 - acc: 0.6195  
Epoch 7/7  
270000/270000 [=====] - 51s 191us/step - loss: 0.8111 - acc: 0.6380  
30000/30000 [=====] - 21s 712us/step  
test_acc : 0.6890333333333334
```

[2]

All layers have 1024 neurons.  
epochs = 7 , batch size = 2048

```
270000/270000 [=====] - 66s 243us/step - loss: 0.9391 - acc: 0.5273
Epoch 2/5
270000/270000 [=====] - 64s 238us/step - loss: 0.8693 - acc: 0.6023
Epoch 3/5
270000/270000 [=====] - 64s 238us/step - loss: 0.8350 - acc: 0.6253
Epoch 4/5
270000/270000 [=====] - 64s 235us/step - loss: 0.8039 - acc: 0.6401
Epoch 5/5
270000/270000 [=====] - 64s 236us/step - loss: 0.7794 - acc: 0.6580
30000/30000 [=====] - 21s 708us/step
test_acc : 0.6106
```

[3]

All layers have 1024 neurons.  
epochs = 5 , batch size = 1024



```
270000/270000 [=====] - 79s 292us/step - loss: 1.0173 - acc: 0.4657  
Epoch 2/7  
270000/270000 [=====] - 74s 273us/step - loss: 0.8493 - acc: 0.6139  
Epoch 3/7  
270000/270000 [=====] - 74s 274us/step - loss: 0.8194 - acc: 0.6419  
Epoch 4/7  
270000/270000 [=====] - 74s 274us/step - loss: 0.8088 - acc: 0.6427  
Epoch 5/7  
270000/270000 [=====] - 74s 275us/step - loss: 0.8271 - acc: 0.6377  
Epoch 6/7  
270000/270000 [=====] - 74s 275us/step - loss: 0.7919 - acc: 0.6558  
Epoch 7/7  
270000/270000 [=====] - 74s 274us/step - loss: 0.7955 - acc: 0.6534  
30000/30000 [=====] - 23s 754us/step  
test_acc : 0.6570333333333334
```

[4]

All layers have 2048 neurons.  
epochs = 5 , batch size = 2048

When batch = 4096, the process halted.

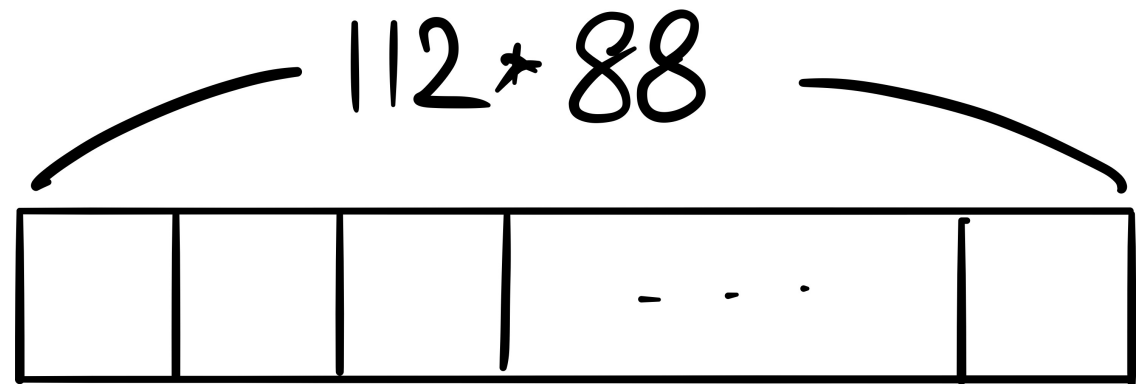
# Limit

- No matter how I changed the ‘variables’, I couldn’t enhance the accuracy over 65%.
- Meanwhile, the required rejection rate of cosmic ray (muon) is at least 90%.
- I concluded that the limit of accuracy is unchangeable, at least we use only FCN, which results from the structure of input data and the method of DL.

# Convolutional Neural Network

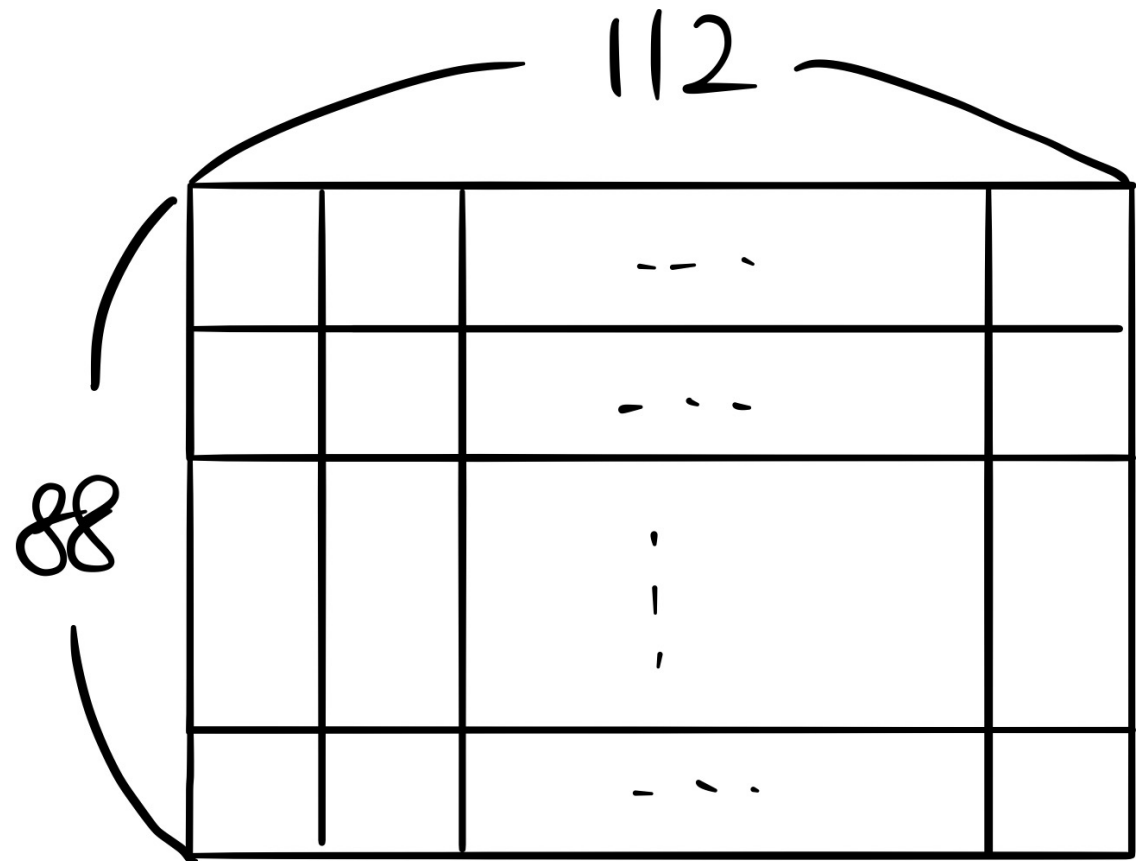
# Current Structure

- Single waveform in a PMT has 112 numbers.
- There are 88 PMT signals for single waveform.
- So a waveform is 9856-length vector.

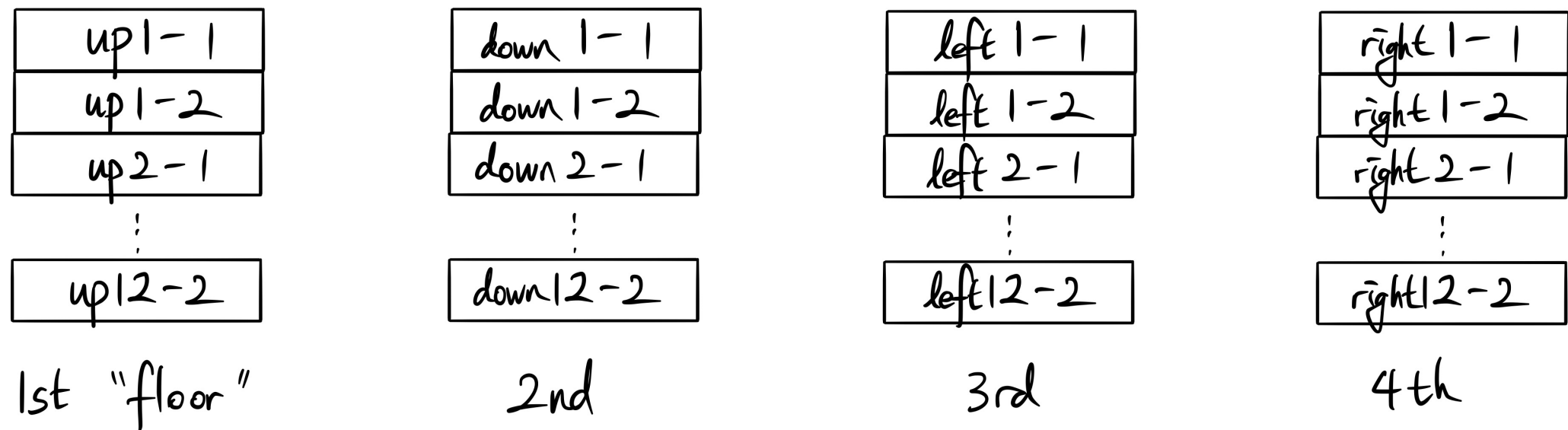


# CNN #1

- Convert the flattened waveform into  $112 \times 88$  matrix.



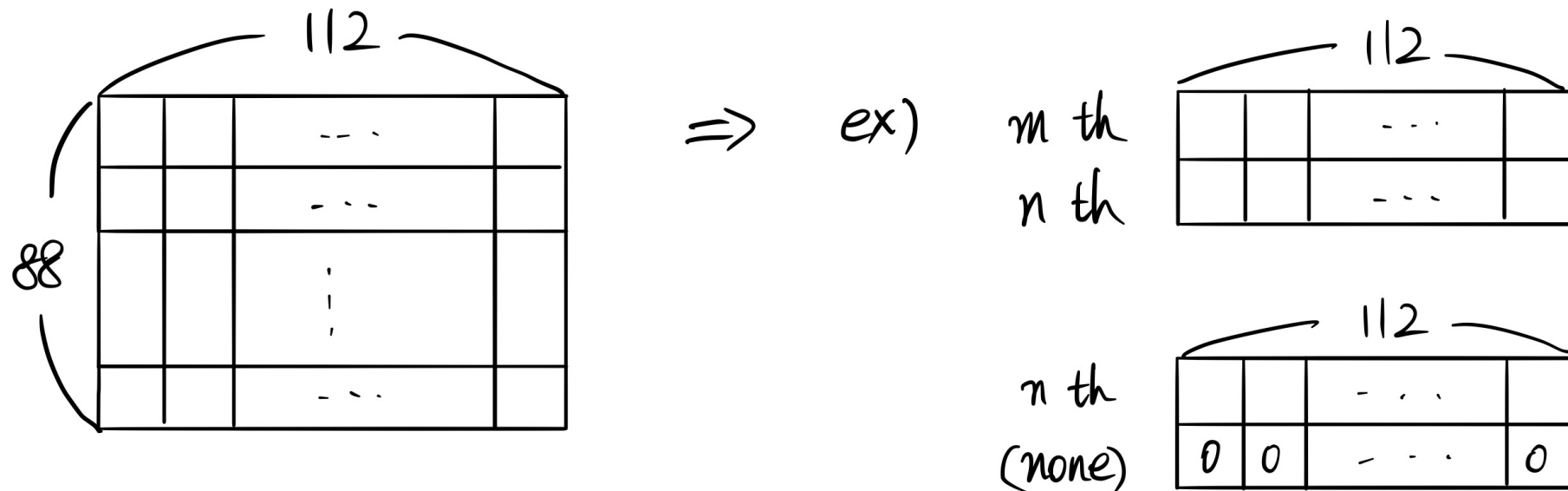
# CNN #2



- Convert into  $112 \times 24 \times 4$  3D tensor.
- Since the number of side PMT is 20, last 4 rows of 3rd, 4th 'floor' are all zeros.

“Give the geometry of TOF to the dataset!”

# Other Method?



- Assumption  
: Maybe only 1 or 2 signals would be caught in a single trigger.  
→ Delete the unnecessary zero vectors to make the data structure simple.
- Reject the case of 'more than' 2 signals in a single trigger.